## **Derivation of Erlang B formula:**

Consider a system with C channels and U users. Then

 $A_u = H\lambda_1$  erlangs, where  $\lambda_1$  is average call arrival rate for one user, and

 $A = UA_u = H\lambda$  :-  $\lambda = U\lambda_1$ , the average call arrival rate in the system.

1. Call arrivals is a random process in time and it is modelled as a *Poisson process*.

A random variable x is called Poisson distributed with parameter  $\alpha$  if x takes on values 0, 1, 2, ..., n, ... with a probability

$$P\{x = k\} = e^{-\alpha} \alpha^k / k!$$

Hence the probability density function is

$$\mathbf{f}(x) = \mathbf{e}^{-\alpha} \sum_{\mathbf{k}=0}^{\infty} (\alpha^{\mathbf{k}}/\mathbf{k}!) \delta(x-\mathbf{k})$$

with  $p_k=P\{x=k\}$ , and

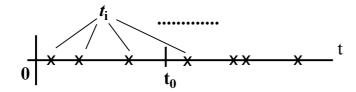
$$p_k/p_{k+1} = (k+1)/\alpha$$
.

 $p_k$  reaches to maximum at k=[  $\alpha$ ];

if  $\alpha < 1$ ,  $p_k$  is max at k=0, if  $\alpha > 1$  and  $\alpha$  is not an integer,  $p_k$  is max at k=  $[\alpha]$ , if  $\alpha > 1$  and  $\alpha$  is an integer,  $p_k$  is max at k=  $\alpha$  and k=  $\alpha$ -1.

**Poisson points:** 

Instants of call arrivals  $t_i$  are a set of points on t-axis:



Given a  $t_0$  we define RV  $a(t_0)$  as

 $a(t_0)$  = total number of arrival intants  $t_i$  in interval  $(0, t_0)$  with

$$P\{ a(t_0) = k \} = \exp(-\lambda t_0) [(\lambda t_0)^k / k!].$$

Hence, number of points in an interval of length  $t_0$  is also a Poisson distributed RV with parameter  $\alpha = \lambda t_0$ , where  $\lambda$  is the density of points (call arrivals).

If the random process a(t) is the total number of call arrivals until time t, then, the probability of having n new arrivals in  $(t, t+\tau)$  is

$$P\{ a(t+\tau) - a(t) = n \} = e^{-\lambda \tau} [(\lambda \tau)^n / n!]$$

where  $\tau$  is a time interval.

2. User service time H: Average duration of calls (or average holding time).

Service times are modelled by a RV which is exponetially distributed with mean duration of H. The probability that the service time  $s_n$  of  $n^{th}$  user is less than some call duration s is modelled as

$$P{s_n < s}$$
 = 1- exp(-\mu s) for s>0  
  $\approx \mu s$  if  $\mu s <<1$ .

with  $\mu$ = 1/H, the mean service rate, and

$$f(s) = \mu \exp(-\mu s)$$
.

The duration of every call is independent from the other. Therefore

P{ the duration of at least one call, out of i current calls in the system, is less than s} = P{ $s_1 < s$ }+ P{ $s_2 < s$ }+...+ P{ $s_i < s$ }  $\approx i\mu s$  for small  $\mu s$ .

## 3. A trunked system:

The operation of a trunked system is a *continuous time – discrete state* random process:

Continuous-time: call can arrive at any time

Discrete-state: there can be discrete number of users; state of the

system at any time instant is the number of current

users talking in the system.

This process can be modelled (an approximation) as a continuous timediscrete state *Markov* process.

We can sample this system at every  $\delta$  seconds by sampling the number of current users. If we take these samples as the state the system, then the system is discretized on time axis also. Operation becomes:

Discrete time- discrete state Markov process.

A further simplification in modelling this operation is possible when  $\delta$  is decreased. Assume that we keep  $\delta$  sufficiently small such that, only a single one of the following events can take place within this interval:

A current call can finish,
Nothing happens,
i.e. N<sub>k</sub> =i, N<sub>k+1</sub> =i-1;
i.e. N<sub>k</sub> =i, N<sub>k+1</sub> =i;

• A new call arrives, i.e.  $N_k = i$ ,  $N_{k+1} = i+1$ .

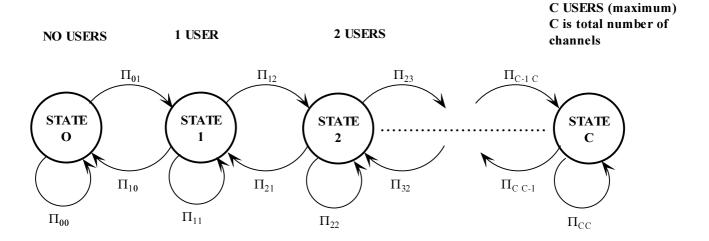
The next state can be at most one user more or one user less (put in more rigorous terms, the probability

1-P{ next state can be at most one user more or one user less } is insignificant). Now, let

 $N_k = N(k\delta)$  is the number of occupied channels in the system (or the number of users in the system) at  $t = k\delta$ ,

 $N_{k+1}$  can only be equal to  $N_k-1$ ,  $N_k$ ,  $N_k+1$ .

## Graphically,



At any instant, state of the system can only be in any one of the nodes (circles).  $\Pi_{ij}$  are called the *transition probabilities* of the process, where i,j= 0, 1, 2,..., C.

A Markov process in most general sense (continuous-time continuous-state) is a stochastic process whose past has no influence on the future, if its present state is specified. A discrete-time Markov chain is a discrete Markov process which has countable number of states, as in this case. A Markov chain is specified in terms of its state probabilities

and the transition probabilities

$$\Pi_{ij}[k,l] = P\{N_k = j \mid N_l = i\}$$
 i,j=0, 1, 2, ..., C (values of states  $N_l$  and  $N_k$ ) and k, l are time instants  $t = k\delta$  and  $t = l\delta$ .

 $\Pi_{ij}[k,l]=P\{N_k=j\mid N_l=i\}$  is the probability of transition from state i to another state. If we sum these up over all states (over j=0, 1, ..., i, ..., C)

$$\sum_{i} \Pi_{ij}[\mathbf{k},\mathbf{l}] = \mathbf{1}.$$

Also, since

$$P\{N_k = j \mid N_l = i\} P\{N_l = i\} = P\{N_k = j, N_l = i\},$$

$$\sum_{i} \mathbf{p}_{i}[\mathbf{l}] \; \Pi_{ij}[\mathbf{k},\mathbf{l}] \qquad = \sum_{i} \mathbf{P}\{N_{l}=\mathbf{i}\} \; \mathbf{P}\{\; N_{k}=\mathbf{j} \mid N_{l}=\mathbf{i}\}$$

$$= \sum_{i} \mathbf{P}\{\; N_{k}=\mathbf{j} \;,\; N_{l}=\mathbf{i}\}$$

$$= \mathbf{P}\{N_{k}=\mathbf{j}\}$$

$$= \mathbf{p}_{i}[\mathbf{k}].$$

We must determine the transition probabilities. Recall that

$$P\{a(t+\delta) - a(t) = n\} = e^{-\lambda \delta} [(\lambda \delta)^n / n!],$$

and

$$P{s_n < \delta} = 1 - e^{-\mu \delta}$$
. Then

 $\Pi_{00}[k+1, k] = P\{\text{there are no call arrivals during time interval } [k\delta, (k+1)\delta],$  given that the state was  $N_k=0$  at  $t=k\delta\}$ 

is simply equal to the probability of having no call arrivals in [k $\delta$ , (k+1) $\delta$ ], or

$$\begin{split} \Pi_{00}[\mathbf{k+1,k}] &= e^{-\lambda\delta} \; [(\lambda\delta)^0/0!] = e^{-\lambda\delta} \\ &\approx 1\text{-}\lambda\delta \qquad \quad \text{for small } \lambda\delta. \end{split}$$

We shall denote  $\Pi_{00}[k+1, k]$  by  $\Pi_{00}$  only from here onwards.

Similarly,

$$\begin{split} \Pi_{01} &= \Pi_{01}[\mathbf{k+1}, \, \mathbf{k}] = P\{\, N_{\mathbf{k+1}} = 1 \mid N_{\mathbf{k}} = 0\} \\ &= P\{\, \text{state was } 0 \text{ at } t = \mathbf{k}\delta \text{ and one call arrived in } [\mathbf{k}\delta, \, (\mathbf{k+1})\delta]\} \\ &= e^{-\lambda\delta} \, [(\lambda\delta)^1/1!] \\ &= (\lambda\delta)e^{-\lambda\delta} \approx (\lambda\delta)(1-\lambda\delta) \\ &\approx \lambda\delta \qquad \qquad \text{for small } \lambda\delta. \end{split}$$

$$\Pi_{10} = \Pi_{10}[\mathbf{k}+1, \mathbf{k}] = P\{N_{\mathbf{k}+1} = 0 \mid N_{\mathbf{k}} = 1\}$$
= P{state was 1 and that call finished in [kδ, (k+1)δ]}
= 1- e<sup>-μδ</sup>

≈ μδ for μδ <<1.

Similarly, around state i,

$$\Pi_{i,i+1} = P\{ N_{k+1} = i+1 \mid N_k = i \} \approx \lambda \delta,$$

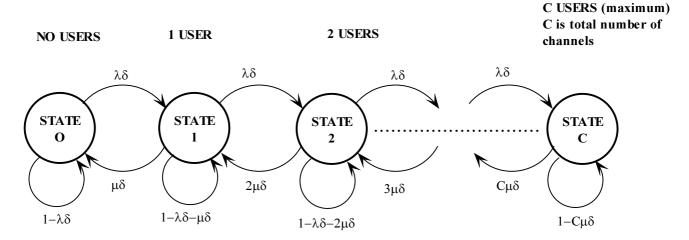
and

$$\begin{split} \Pi_{i,i-1} &= P\{\,N_{k+1} = i-1 \mid N_k = i\} = P\{\,\textit{one call out of i calls} \,\, \text{finished in} \,\, [k\delta,\, (k+1)\delta]\} \\ &= P\{s_1 < \delta\} + P\{s_2 < \delta\} + \ldots + P\{s_i < \delta\} \\ &= i\,\, (1-e^{-\mu\delta}) \\ &\approx i\mu\delta \qquad \qquad \text{for} \,\, \mu\delta <<1, \,\, \text{since the events are independent.} \end{split}$$

We know that the total out-going probability from a node must sum up to unity in a Markov chain:

$$\begin{array}{c} \Pi_{i,i+1} + \Pi_{i,i} + \Pi_{i,i-1} = 1 \implies \Pi_{i,i} = 1 \text{-}\Pi_{i,i+1} + \Pi_{i,i-1} \\ = 1 \text{-}\lambda \delta \text{-} i\mu \delta \text{.} \end{array}$$

We can now redraw the Markov chain as



But a Markov process is also Markov if the time is reversed:

$$P\{N_{k+1}|N_k\} P\{N_k\} = P\{N_{k+1},N_k\} = P\{N_k|N_{k+1}\} P\{N_{k+1}\}.$$

Now, for any  $n \le C$ 

$$\begin{split} P\{N_k = & \text{n-1}\} \ P\{\ N_{k+1} = & \text{n}|\ N_k = & \text{n-1}\} = P\{N_k = & \text{n-1}\}(\lambda\delta) \\ &= P\{N_{k+1} = & \text{n}\} \ P\{\ N_k = & \text{n-1}\ |\ N_{k+1} = & \text{n}\} = P\{N_{k+1} = & \text{n}\}(n\mu\delta) \end{split}$$

$$\Rightarrow P\{N_k=n-1\}(\lambda\delta) = P\{N_{k+1}=n\}(n\mu\delta), \text{ or } P_{n-1}(\lambda\delta) = P_n(n\mu\delta)$$

$$\Rightarrow$$
  $\lambda P_{n-1} = n \mu P_n$ .

**Thus** 

$$\begin{split} P_1 &= (\lambda/\mu) \ P_0 \\ P_2 &= (\lambda/2\mu) \ P_1 &= (1/2)(\lambda/\mu)^2 \ P_0 \\ \cdot \\ \cdot \\ \cdot \\ \cdot \\ P_n &= (\lambda/n\mu) \ P_{n-1} &= (\lambda/\mu)^n \ P_0 \ /n! \end{split}$$

We also know that

$$\sum_{i=0}^{C} P_i = 1.$$

Substituting  $P_i$  in  $\Sigma$ :

$$\sum_{i=0}^{C} (\lambda/\mu)^{i} P_{0} / i! = 1 \quad \Rightarrow \quad P_{0} = \left\{ \sum_{i=0}^{C} (\lambda/\mu)^{i} / i! \right\}^{-1}$$

Probability of having all channels occupied is:

$$P_{C} = (\lambda/\mu)^{C} P_{0} / C! = \{(\lambda/\mu)^{C} / C!\} / \{\sum_{i=0}^{C} (\lambda/\mu)^{i} / i!\}$$

The total offered trafic is  $A = \lambda H = \lambda/\mu$  Erlangs. Then

$$P_C = \{(A)^C/C!\}/\{\sum_{i=0}^{C} (A)^i/i!\} = GOS = Probability of blocking$$

The Erlang B formula!